Cian Byrne.

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Hello! My name is Cian. I am fascinated by the relationship between technology and design. I thrive in collaborative environments and value creativity. I am motivated by creating the best user experience above all else.

Experience.

IT Business Analyst — ESB
Dublin, Ireland — June 2024 - Now.

IT graduate role with Ireland's Electricity Supply Board. Working in an agile project for the ESBN Customer Portal. Collaboration with design, dev and business leads.

JavaScript Lecturer — WEBTECH University
Dublin, Ireland — October 2023 - December 2023.

Delivered an introductory module to first year computer science students. Here I covered the basics of Javascript programming via lecutres and lab workshops.

UX Engineer — Feral Interactive
London, England — January 2023 - September 2023.

I designed and developed dynamic **user-interfaces** for mobile software. This was achieved through the use of HTML and CSS based language *RML*. I used **Figma** and **Photoshop** to create mock-ups and final designs.

Education.

M.Sc. Interactive Digital Media — Trinity College Dublin
Grade: First Class Honours — Sept 2021 - Sept 2022

B.A. Information Technology and English — University College Dublin
Sept 2018 - May 2021
Grade: Second Class Honours

Research.

Trinity College Dublin Research Paper
Supervised by Nina Bresnihan

Guidelines for a UX designer of a CALL application intended for a Chinese Demographic
Paper Access: cianbyrne.co.uk/research_paper.pdf

Skills.

Design	Software	Technical
UX/UI Design	Figma	HTML
User Research	Adobe CC	CCS
Wire-framing	Visual Studio Code	JavaScript
Prototyping	Sketch	SQL
Graphic Design	Canva	Node.JS
		3Ds Max